STEVE MOSS

Clifton Park, NY
518 928-7216
stevemossmedia@gmail.com
http://www.linkedin.com/in/stevemoss
http://www.moss.media

ABOUT ME

I'm a dynamic Principal-level UI Artist, boasting over two decades of industry-defining experience crafting captivating user interfaces for AAA game titles and inspired creative for Fortune 500 companies like AOL Time Warner, Activision-Blizzard, and Coca-Cola. With a proven track record of blending artistic flair with technical prowess, I can help your team elevate user engagement and satisfaction.

EXPERIENCE

SPECIALIST UI/UX ARTIST (12/2017 - present)

VELAN STUDIOS

Providing comprehensive support encompassing UI/UX design, artwork creation, illustration, and branding initiatives, ensuring cohesive and visually stunning digital experiences across diverse projects and platforms.

Games including: *Mario Kart Live: Home Circuit, Knockout City, Hot Wheels Rift Rally, Bounce Arcade, Star Fox*

SENIOR UI ARTIST (04/2008 - 11/2016)

ACTIVISION - VICARIOUS VISIONS

Delivering proficient UI/UX design, artwork, illustration, and branding assistance across a portfolio of 12 successfully shipped games, while also establishing and maintaining the studio's UI asset repository to streamline workflow and ensure consistency in design elements.

Games including: *Crash Bandicoot: N.Sane Trilogy, Skylanders: Imaginators, Skylanders: SuperChargers, Skylanders: Lost Islands, Skylanders: Cloud Patrol, Skylanders: Spyro's Universe, Skylanders: Spyro's Adventure, Guitar Hero: Warriors of Rock, Guitar Hero 5, Band Hero, Guitar Hero On Tour: Pop Rock, Guitar Hero On Tour: Modern Hits, Guitar Hero On Tour: Decades*

FREELANCE ARTIST (10/1998 - present)

Utilizing expertise in illustration, photo manipulation, branding, UI, and website design, I spearheaded online game development and crafted artwork for **PrizePlay.com**. Additionally, I designed **Winamp** user interface skins for prestigious brands such as **AOL Time Warner, Atlantic Records**, **Coca-Cola**, and **Grand Royal Records**, ensuring a seamless fusion of aesthetic appeal and functionality.

SKILLS

- Adobe Creative Suite (Photoshop, After Effects, Illustrator, InDesign)
- Unity Engine
- Figma
- illustration
- typography
- storyboarding
- problem-solving
- creative thinking
- communication
- HTML
- CSS

EDUCATION

Rochester Institute of Technology
Bachelor of Fine Arts, with Honors
School of Film and Animation (2000)

REFERENCES

Available upon request, and at http://www.linkedin.com/in/stevemoss